1. **Write a program to print MySirG 5 times on the screen**

#include<stdio.h>

int main()

{

int i;

for(i=1;i<=5;i++)

printf("MySirG\n");

return 0;

}

1. **Write a program to print the first 10 natural numbers**.

#include<stdio.h>

int main()

{

int i;

for(i=1;i<=10;i++)

printf("%d ",i);

return 0;

}

1. **Write a program to print the first 10 natural numbers in reverse order**

#include<stdio.h>

int main()

{

int i;

for(i=10;i>0;i--)

printf("%d ",i);

return 0;

}

1. **Write a program to print the first 10 odd natural numbers**

#include<stdio.h>

int main()

{

int i,n;

for(i=1,n=1;i<=10;i++)

{

printf("%d ",n);

n=n+2;

}

return 0;

}

1. **Write a program to print the first 10 odd natural numbers in reverse order.**

#include<stdio.h>

int main()

{

int i,n;

for(i=1,n=19;i<=10;i++)

{

printf("%d ",n);

n=n-2;

}

return 0;

}

1. **//Write a program to print the first 10 even natural numbers**

#include<stdio.h>

int main()

{

int i,n;

for(i=1,n=2;i<=10;i++)

{

printf("%d ",n);

n=n+2;

}

return 0;

}

1. **//Write a program to print the first 10 even natural numbers in reverse order**

#include<stdio.h>

int main()

{

int i,n;

for(i=1,n=20;i<=10;i++)

{

printf("%d ",n);

n=n-2;

}

return 0;

}

1. **//Write a program to print squares of the first 10 natural numbers**

#include<stdio.h>

int main()

{

int i;

for(i=1;i<=10;i++)

{

printf("%d ",i\*i);

}

return 0;

}

1. **//Write a program to print cubes of the first 10 natural numbers**

#include<stdio.h>

int main()

{

int i;

for(i=1;i<=10;i++)

{

printf("%d ",i\*i\*i);

}

return 0;

}

1. **//Write a program to print a table of 5.**

#include<stdio.h>

int main()

{

int i,n;

for(i=1,n=5;i<=10;i++)

{

printf("%d ",n\*i);

}

return 0;

}